CLAIMS

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1	1. A method of keeping a periodically refreshed image on a user's
2	system, the method comprising:
3	receiving a plurality of images;
4	identifying a most interesting image and selecting the most interesting
5	image as a current image; and
6	sending the current image to the user.
1	2. The method of claim 1, wherein identifying the most interesting
2	image comprises:
3	determining movement with the image; and
4	selecting the image with the most movement.
1	3. The method of claim 1, wherein identifying the most interesting
2	image comprises:
3	identifying persons within the image; and
4	selecting the image with the most persons.
1	4. The method of claim 1, wherein identifying the most interesting
2	image comprises:
3	identifying an item of interest; and
4	selecting the image that contains the item of interest.
1	5. The method of claim 1, further comprising, when it is time to
2	refresh the image:
3	determining if the current image is still the most interesting image; and
4	refreshing the current image if it is still the most interesting image.

1	6.	The method of claim 5, wherein if the current image is no longer				
2	the most interesting image,					
3	identifying a most interesting current image; and					
4	displ	aying the most interesting current image.				
1	7.	The method of claim 6, wherein a change from a first image to a				
2	second imag	ge is anti-hysteretic, such the change in the display is slower than an				
3	actual change.					
1	8.	The method of claim 7, wherein a minimum time is set between				
2	changing the current image.					
1	9.	A apparatus to keep a periodically refreshed image on a user's				
2	system, the apparatus comprising:					
3	an interface to receive a plurality of images;					
4	an interest logic to identify a most interesting image; and					
5	an image selector to select the most interesting image as a current image					
6	to be sent to the user.					
1	10.	The apparatus of claim 9, wherein the interest logic comprises:				
2	a mo	otion detector to detect movement with the image and select the image				
3						
1	11.	The apparatus of claim 9, wherein the interest logic comprises:				
2	an item identification logic to identify people within the image and to					
3	select the image with the most people.					

1	12. The apparatus of claim 9, wherein the interest logic comprises:						
2	an item identification logic to identify an item of interest and to select the						
3	image that contains the item of interest.						
1	13. The apparatus of claim 9, further comprising:						
2	a refresh logic to periodically refresh the image being displayed;						
3	the interest logic to determine if the image sent by a current camera is still						
4	the most interesting image prior to a refresh; and						
5	the refresh logic to refresh the image from the current camera if it is still						
6	has the most interesting image.						
1	14. The apparatus of claim 13, wherein if the image from the current						
2	camera is no longer the most interesting image, the interest logic is further to						
3	identify a most interesting current image; and						
4	the refresh logic to refresh the most interesting current image.						
1	15. The apparatus of claim 14, wherein a change from a first image to a						
2	second image is anti-hysteretic, such that images change gradually.						
1	16. The apparatus of claim 15, wherein a minimum time is set between						
2	changing the current image.						
1	19. A system of providing images to a user, the system comprising:						
2	a plurality of cameras for periodically obtaining images, and sending the						
3	images to a server;						
4	a comparison logic to identify a most interesting image from the plurality						
5	of cameras; and						
6	an interface to send the most interesting image from the server through a						

- 7 network to a user.
- 1 20. The system of claim 19, wherein the comparison logic is in the
- 2 server.
- 1 21. The system of claim 19, wherein the comparison logic is in a camera
- 2 control system, coupled to the server through a network; and
- 3 wherein the comparison logic receives images from a plurality of cameras
- 4 and sends a single image, the most interesting image, to the server.